

# THE FREEDOM CITY ENCYCLOPEDIA

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This Encyclopedia provides a quick-reference guide to the major characters, places, and items in the *Freedom City* setting. All entries are listed alphabetically, with individuals listed by their costumed identity, with their real name (if any) listed afterwards.

Note that some of the entries in this Encyclopedia are only touched upon briefly, if at all, in the main text of this book. They represent aspects and characters of *Freedom City* that will be expanded upon in future supplements and source material. They're presented here simply as previews and to give readers a feel for the wider World of Freedom.

You can find updates to this Encyclopedia and additional *Mutants & Masterminds* and *Freedom City* information at [www.mutantsandmasterminds.com](http://www.mutantsandmasterminds.com).

**AEGIS** (American Elite Government Intervention Service): US government agency established in 1962 to deal with superhuman and paranormal threats to public and national safety.

**Aerie, the:** Home of the Avians in the mountains of Greenland.

**Agent Black:** Alias used by Evening while an agent of the Ministry of Powers in Britain and a member of the Brigade Six.

**Agent Silver:** Alias used by Troy Griffin while an agent of the Ministry of Powers in Britain and a member of the Brigade Six.

**Agent White:** Alias used by Subject Nine while an agent of the Ministry of Powers in Britain and a member of the Brigade Six.

**ALEX** (Artificial Life-form EXperiment): Dr. Atom's helper, lab assistant, and robotic nanny for his grandchildren. It has developed the habits and personality of a fussy English butler over the years.

**Alien-Gator:** Humanoid alligator Freedom Eagle fought in the South River Swamp in the 1950s.

**Allen Wrench** (Wallace Allen): U.S. Army Sergeant abducted and altered by aliens in 1941, given the power to alter and improve machinery. Worked for the War Department and later the Manhattan Project.

**Alpha-Centurion, the:** False duplicate of the Centurion created by Omega. Defeated and exiled to the Zero Zone in 2002.

**Angel Androids, the** (Aki, Ako, Aya): Creations of Doc Otaku, which look like teenaged girls, but are actually powerful androids with super-human strength and speed.

**Apocalypse Today!:** Criminal organization opposed by AEGIS in the 1960s.

**Archer** (Ethan Keller): Disillusioned former junior partner of the third Bowman. After a falling out with his mentor and the passing of the Moore Act, Keller took on the identity of Archer and founded FORCE Ops. He adopted a more vigilante style of crime fighting, including the use of deadly force against his opponents. He dissolved FORCE Ops and quit the superhero game after the Terminus Invasion.

**Argent** (Carolyn "Carrie" Psion): Youngest of the Psions (with her twin sister Gwen), possessing telekinetic powers linked to her proximity to her twin.

**Argo:** "The Ultimate Android," creation of Talos with the power to mimic super-powers, duplicated the powers of the Freedom League before being defeated by them. Later rebelled against his creator, seeking to conquer the world for himself.

**Arrow I** (Timothy Quinn): Ward and partner of Arrow I (Fletcher Beaumont I). Later Arrow II.

**Arrow II** (Fletcher Beaumont II): Son of the original Bowman, partner of Tim Quinn as Bowman II, later Bowman III and mentor of Ethan Keller.

**Arrow III** (Ethan Keller): Ward and partner of Bowman III, later adopted the identity of Archer.

**Asbestos** (June Abados): Freedom City firefighter with mutant immunity to heat and fire. Divorced after her powers manifested and she chose firefighting over a career as an administrative assistant.

**Ashe, Dominic:** European terrorist and leader of Overthrow for SHADOW. Has a bionic right arm.

**Associates, the:** Time travelers from the future able to possess the bodies of people in the present to work against threats from outside Earth's normal timestream.

**ASTRO Labs** (Advanced Scientific and Technological Research Organization): High-tech company based in Freedom City.

**Atlanteans:** Aquatic offshoot of humanity descended from the survivors of the sunken continent of Atlantis. Modern Atlanteans have a culture and technology similar to that of ancient Rome, although they have various remnants of their ancestors' advanced technology and magic.

**Atom Family, the:** World-famous family of explorers and adventurers, begun by patriarch Dr. Alexander Atom and including his wife Anne, his daughter Andrea, his wards Jack Wolf and Mentac (later his son-in-law), and his grandchildren Maximus, Tesla, Victoria, and Chase. Their robot bulter ALEX and Chase's pet Cosmo the Moon Monkey round out the family.

**Atom Family:** A family of adventurers and explorers. The current generation of the Atom Family is four siblings with super-powers. Their parents, Andrea Atom and Mentac (from the Farsider royal family) were lost in the Terminus. Their grandfather, Dr. Atom, exists as a disembodied intelligence inside a holographic computer matrix. Jack Wolf, Dr. Atom's former ward, is the Atom siblings' guardian and mentor.

**Atom, Andrea:** Scientist and adventurer, daughter of Dr. Alexander Atom, wife of Mentac, and mother of the Atom siblings. Andrea was lost in the Terminus during the invasion in 1993.

**Atom, Anne:** Wife and assistant of Dr. Alexander Atom, mother of Andrea Atom. Mrs. Atom died of cancer in 1972.

**Atom, Chase:** The youngest of the Atom siblings (b. 1989), with growing telepathic powers and a mysterious connection to the Moonstone.

**Atom, Dr. Alexander:** Brilliant scientist and inventor, advisor and aide to the Liberty League in the 1940s, later explorer in the 1960s and '70s. Memory patters transferred into a holographic computer system in the 1990s. He is now caretaker and guardian of his grandchildren, the Atom Family.

**Atom, Maximus:** Oldest of the Atom siblings (b. 1985), with the power to alter his molecular structure to grow, shrink, or become incorporeal at will.

**Atom, Tess:** Second of the Atom siblings (b. 1986), a brilliant budding scientist with the power to generate and project nucleonic radiation.

**Atom, Victoria:** "Vicky" is the third Atom sibling (b. 1988), a shy young woman with elastic powers.

**Atomic Brigade, the:** Little-known 1950s super-team assembled by the Patriot that lost four members in the Korean War in 1950.

**Aura** (Gwendolyn Psion): Youngest of the Psions (with her twin sister Carrie), possessing telepathic powers linked to her proximity to her twin.

**Ayesha, Queen:** Immortal queen of a hidden valley in Africa and sometime foe of the White Lion.

**Baron Samedi** (Simon DuLac): Voodoo god of death possessing a Haitian criminal and gangster, using his mystic powers to prove humanity unworthy and corrupt. Archenemy of Siren II.

**Battle Brutes (the War-born):** Magical constructs created by a Dark Lord in some netherworld which overran and destroyed their creator and all other life there. They now exist solely to fight and destroy and do so endlessly. Some sorcerers attempt to use battle brutes as weapons, but they're mindless, difficult (and dangerous) to control. The Dark Lords penned the Battle Brutes in a pocket dimension ages ago.

**Battlecry** (Clarence Beaudrie): Grandson of billionaire and Freedom City socialite Angela Beaudrie who gained sonic powers from questionable genetic treatments. Student at the Claremont Academy.

**Beacon** (Langston Albright): Sailor endowed with the role of Light-bearer following the death of White Rose near Freedom City.

**Beast of Kilimanjaro, the:** Alien creature in suspended animation beneath Mt. Kilimanjaro, most likely a Preserver experiment. Defeated and re-imprisoned by the White Lion.

**Beaumont, Lord Richard:** English lord in the 13th century renowned for his skill in archery, ancestor of the Beaumont family (the modern-day Bowmen). The fourth Bowman met Lord Beaumont briefly on a trip through time.

**Bee-Keeper, the:** Silver Age foe of the Centurion in the 1960s. Expert in insect behavior and genetic engineering.

**Black Avenger** (Wilson Jeffers): Black crime-fighter and martial artist in the 1970s, member of the Freedom League. Now retired and running a youth center in Lincoln, mentor of Sonic.

**Black Bowman** (Beaumont Fletcher III): Bowman IV's evil duplicate from Anti-Earth, member of the Tyranny Syndicate.

**Black Jackal:** Dark costumed assassin and foe of the White Lion with ties to the Egyptian death cult of Anubis (and through them with SHADOW and the Serpent People).

**Blackbird:** Would-be paramour of the Raven I, she adopted a similar costume and attempted to work as his "partner" for a time in the 1960s.

**Blackbyrds:** Agents of King Cole during the 1950s.

**Blackstar** (Rojan Lhar): Rogue Star Knight with alien "shadow-bands" from the Terminus and a hatred of the Star Knights and all they represent. Member of the Crime League.

**Blackthorn:** Vengeful spirit of one of the last druids, slain by Roman invaders, who eventually focused his thirst for vengeance on Centurion (as a "scion of accursed Rome"), also a foe of Lady Celtic during the Second World War.

**Bluesman, the** (Chester Brown): Black blues guitarist and crime-fighter in the 1920s and '30s.

**Bogatyr I:** Russian hero possessing the power of a legendary champion. Fought the Centurion in the 1950s and '60s.

**Bogatyr II:** Son of the original Bogatyr and now a famed Russian superhero in his own right.

**Bogeyman:** A dream entity that feeds on fear, a foe of the current Atom Family in their childhood.

**Bolo, el** (Eduardo Guerrero): Argentine bolo expert and petty thief, member of the Thieves' Guild.

**Bolt** (Ray Gardener, Jr.): Captain Thunder's son and a student at the Claremont Academy. Bolt has super-speed and can project lightning bolts.

**Bonham, Luke:** AEGIS agent during the 1980s and '90s. Killed fighting Omega during the Terminus Invasion.

**Bonham, Stewart** (AKA "Rock Star"): AEGIS agent, son of famed agent Luke Bonham.

**Boss Moxie:** Leader of the animated Toon Gang.

**Bowman I** (Fletcher Beaumont): A crusading newspaperman who used archery expertise and an arsenal of trick arrows to fight crime.

**Bowman II** (Timothy Quinn): The second Bowman after Arrow I assumed the Bowman identity and trained his mentor's son as Arrow II.

**Bowman III** (Fletcher Beaumont, Jr.): The third Bowman after the first Bowman's son assumed the mantle and trained Ethan Keller as his partner. Broken up by Beaumont's bout with alcoholism. Beaumont later passed the mantle on to his son, while Ethan Keller assumed the identity of Archer.

**Bowman IV** (Fletcher Beaumont III): Grandson of the original Bowman, first graduate of the Claremont Academy, and member of the Freedom League.

**Brainape:** Member of the Primate Patrol with mental powers.

**Brainstorm** (Roy Connors): Psionic mutant who sacrificed his life to save the Freedom League from the Scions of Sobek. Made an honorary member of the League after his death.

**Breakdance:** A small-time super-criminal and foe of Tectonic in the 1980s.

**Brides of the Green, the:** Three women—Maxima, Venus Man-Trap, and Flora—transformed into super-humans by the Green Man to become his “brides” and agents.

**Brigade Six:** Secret team of super-agents working for the Ministry of Powers in Britain in the 1960s.

**Britannia:** Female champion of the British Isles, invested with mystic power, potentially related to Lady Liberty in some way. Like Lady Liberty, multiple women have been Britannia over the years. Anne Pennington was Britannia during World War Two.

**Broken Crow:** American Indian shaman and Earth’s Master Mage in the late 1800s. Although crippled as a youth, Broken Crow possessed considerable magical powers. He died at Wounded Knee in 1890.

**Brotherhood of the Yellow Sign:** Mystical cult worshipping the Unspeakable One, founded by the Serpent People.

**Buccaneer** (Mar Barnabo): Space pirate and member of the Tyranny Legion in the 26th century.

**Cabot, Lucius:** Lawyer who sold his soul for immortality, senior partner of the firm of Cabot, Cunningham & Crowley, which represents various “special” and criminal clients.

**Captain Blood:** A ghost-pirate brought back across the veil by the Voodoo of Baron Samedi, now plundering the modern seven seas. Sometime foe of Siren II.

**Captain Kraken** (Krak-En Vas): Alien space pirate with a squid-head and a ship full of scurvy alien pirates, the *Stellar Buccaneer*.

**Captain Thunder** (Ray Gardener): Former test pilot who gained super-powers when a lightning bolt struck the cockpit of his experimental plane. Captain Thunder is super-strong, able to fly and control electricity. He’s the current chairman of the Freedom League.

**Captain Thunderbolt:** Captain Thunder’s evil duplicate from Anti-Earth, former right-hand man to the Praetor, organizer and leader of the Tyranny Syndicate.

**Centurion** (Mark Leeds): Last survivor of an alternate Earth where the Roman Empire never fell, sent to Earth to escape Omega’s conquest. Near immortal possessed of super-strength, died defending Earth in the Terminus Invasion.

**Centuritrons:** Robot duplicates of the Centurion he built and used for a number of years as surrogates, until their artificial intelligence became unstable and he mothballed them in his Sanctum.

**Cerberus:** The “Hound of Hades,” a mystical being able to assume the form of a powerful humanoid warrior or a giant dog with three heads.

**Cerebron** (Dr. Matthew Gwinn): Mentalist and member of the Tyranny Legion in the 26th century.

**Chalcedony Johnson:** Head of UNISON covert operations in Freedom City, a half-Utopian agent devoted to UN ideals.

**Challenger, Professor Arthur:** Scientist who discovered the portal to the Lost World on a plateau in South America and great-grandfather of Alexander Challenger, alias Zandar, the Jungle Lord.

**Changeling:** Shapeshifting Grue from a parallel reality where the Grue are peaceful explorers. Member of the AlterniTeens.

**Charger** (Mykal Antczak): Electrical controlling hero from the planet Tempest and member of the Freedom Legion in the 26th century.

**Charibdrone:** Drone robots controlled by the Scylla computer system in Foundry bases.

**Chiller** (Geoff Macintosh): Cryokinetic member of the Freedom Legion in the 26th century.

**Chimpanzoom:** Member of the Primate Patrol with super-speed.

**Chorale, the:** A trio of androids named Aria, Peaen, and Panegyric, built by Daedalus in the 1970s, with brain patterns based on those of deceased Freedom Leaguer Mary Minstrel. The androids later became the violent vigilantes the Furies Three after Daedalus left Earth to explore space.

**Circuit-Maximus, the:** An underground fight-circuit for superhumans, run by August Roman and connected with the Power-House (which grants many of the fighters their powers). Some former members of Roman's gang, Circus Maximus, now fight in the arena.

**Circus Maximus:** A criminal gang run by August Roman with a gladiatorial theme, former foes of the Centurion.

**Citadel:** The planetary central headquarters of the Star Knights, where their Inner Circle meets and the super-computer Mentor resides.

**Clark, Joseph, Major:** Revolutionary War era hero of Freedom City, who won the decisive victory over the British in the region.

**Clockwatcher** (Garret Dillard): Mysterious time-traveller and advisor to the Freedom Legion in the 26th century.

**Cloud, Daniel:** "Captain Thunder's Friend," Native American mechanic who worked with Ray Gardener and was aware of his secret identity. Now married to Maria Cloud (nee Juarez) with a young son, Paul. Dan Cloud is now the chief mechanic for the Freedom League.

**CODE** (Citizens for Order, Decency, and Ethics): Anti-supers political organization in Freedom City in the 1980s that helped get Mayor Franklin Moore elected.

**Codename Kilroy:** OSS agent and master of disguise during World War Two.

**Collective, the:** Colony of mutant psionic cockroaches with a collective intelligence and the power to absorb energy in order to grow.

**Colonel Colossus** (Glenn Langan): Member of the Freedom Legion in the 26th century with the power of growth.

**ConflagNation:** Pyrokinetic triplets killed in the Blackstone Prison riot of 1983.

**Conqueror Worm:** Sickly, but brilliant, albino who was a crimelord in the 1960s. He operated out of the sewer tunnels under Freedom City and was primarily a foe of the Raven I. He's been believed dead for decades.

**Conundrum** (Andre Keston): Brilliant system programmer obsessed with puzzles and playing games with heroes and the authorities. Foe of the Raven II.

**Cosmic Coil, the:** Also known as the Maze of Mystery, the Web of Worlds, the Paths of the Magi, and the Winding Road. It is the twisting and turning structure of interconnected paths between the dimensions of the multiverse.

**Cosmic Mind, the** (Mina Kosmova): Brilliant Russian psychic researcher during the Cold War, who became a being of pure psychic energy bent on incorporating all humanity into a cosmic "hive mind." Defeated on several occasions by the Atom Family.

**Cosmo the Moon Monkey:** Blue-furred monkey from Farside City with the power to teleport, pet and companion of Chase Atom.

**Cottonmouth** (Silas Vaulaire): Half-breed Serpent Person with snake-like head and lower body, and paralytic venom. Son of Lady Mamba.

**Countess Azure:** Super-criminal killed in the Blackstone Prison riot of 1983.

**Countess Caret** (Tiffany Caret): European thief and scam-artist obsessed with diamonds (and *not* an actual countess). Active primarily in the 1980s (cf. "Diamonds Are A Girl's Best Friend" in *Powers: Agent of AEGIS*).

**Courage Foundation, the:** Anti-Earth's version of the Crime League, an underground network of generally low-powered superhumans trying to do good in the face of the Tyranny Syndicate's rule of Empire City.

**Crater Apes:** Mutant simians bred on the Moon in Farside City, possessing the ability to absorb solar radiation and channel it into strength. Originally used for heavy labor, and later as enforcers of Lady Lunar, not kept in protective isolation.

**Crime League, the:** An alliance of criminals and foes of the Liberty League in the 1940s and later the Freedom League. There have been many incarnations of the Crime League over the years, led by various masterminds. The leader of the current Crime League is Dr. Stratos.

**Crimson Corsair, the:** Red-clad pirate captain of the late 17th century, who plundered ships in the New World.

**Crimson Katana I (Asano Ranaga):** Wielder of the Three Flames Katana of Lord Tegamusha, personal bodyguard and assassin of Emperor Hirohito in the 1930s and '40s, a member of Hinomaru.

**Crimson Katana II (Toshiro Ranaga):** Son of the original Crimson Katana, a skilled sorcerer, and heartless mercenary, leader of the Katanarchists. He committed ritual *seppuku* to transfer his spirit into his blade.

**Crimson Katana III (Kimiyo Ranaga):** Granddaughter of Crimson Katana I, lone anti-hero wielding the Three Flames Katana, sometimes possessed by the evil spirit of her father.

**Crimson Mask, the (Alexandru Movilă):** Fifteenth century European sorcerer and present head of the Thule Society for SHADOW.

**Crown of Fire, the:** The triple-flames that hover over the head of Una, Empress of the Netherworld, a symbol of her rulership and mystic power.

**Crypts of Karu, the:** The resting place of many of Earth's Master Mages, in Shambala Vale.

**Curator, the:** Alien super-computer created by the Preservers to catalog and gather samples from various worlds, taking them back to the Archive, a ringworld around a distant star. It operates through various humanoid drones and ships across the galaxy.

**Daedalus:** Ancient Greek inventor granted immortality by the gods. He wears a battlesuit of his own design based on manipulating gravity and is a member (and chief scientist and technician) of the Freedom League. Daedalus' evil duplicate from Anti-Earth is also called Daedalus, and is a member of the Tyranny Syndicate.

**daka:** Crystals found only in the African nation of Dakana, able to channel various forms of energy. Sometimes erroneously known as "Dakana diamonds."

**Dakana:** African nation ruled by the White Lion and producer of daka crystals (cf. "Diamonds of Dakana" in *Atom Family*).

**Danger International:** Charitable foundation set up by John Danger using his personal fortune and managed by his heirs.

**Danger, John:** Leader of the Jungle Patrol in the 1930s. Raised by a shaman in Dakana, and gifted with the ability to communicate with animals. Long since retired in the present-day, but still around due to life-prolonging herbal treatments.

**Danger, Rachel:** Youngest of John Danger's grandchildren and current director of the Danger International foundation.

**Dar of the Dawn (of Man):** Sometimes called "the First Boy on Earth," Dar may have been the first true *homo sapien* on Earth, a mutant (of sorts) living amongst Neanderthals in the ancient Stone Age. Dar's birth was heralded by a comet, which might indicate involvement by the Preservers or other aliens.

**Dark Lords, the:** The rulers of the various Netherworlds, each the Master Mage of his or her respective realm, having assumed control over the very fabric of the realm's reality. Dark Lords are virtually omnipotent in their own domains, but frequently war against each other.

**Dauntless (Samuel Capote):** Mutant from a parallel Earth, Dauntless has a super-strong steel-like body. Brother to Relentless and member of the AlterniTeens.

**Death (Rick Davis):** Psychotic mutant mercenary with super-human strength and speed.

**Deep Ones:** Atlanteans corrupted by the Serpent People and crossbred to product aquatic humanoids with reptilian characteristics.

**Delacourt, "Black" Jack:** Directorate military liaison for SHADOW.

**DeMaurier, "Dame" Damantha:** Otherworldly witch and Special Director for AEGIS in arcane matters.

**Desert Wasp** (Zaid Rahman): Saudi mutant with flight, force field, and energy blasting powers. Student at the Claremont Academy.

**Deus Ex Machina:** Artificial intelligence from the planet P'Jahn and member of the Tyranny Legion in the 26th century.

**Devestoids:** Giant war-robots that once threatened Freedom City.

**Devil-Ray** (Carl Mattus): Criminal wearing a stolen experimental deep-sea diving and combat suit. Member of the Crime League.

**Dice DeSanto:** Carl DeSanto was low- to mid-level figure in the Mafia in the 1980s. He also seemed to have some extraordinary luck tied to the pair of dice he obsessively kept close at hand. Foe of the Eyes of Night.

**DNAscendants:** General term for subjects of the DNAscent process, including the Contenders (Bear-Knuckles, Fly-Boy, Heavyweight, and TKO), the Faretti Brothers (Strong Manny, Joey Brains, and Slick Willy), Larceny, Inc. (Get-Away, Grab, Smash, and Trap-Door), el Matador, the Millennium Bug, Oliverti Family enforcers Knee-Breaker and Strongarm, Rant & Rave, the RIOT (Armorine, Flag-Burner, Insurgent, Little Hawk, S.D. Ivan, and Slam Dance), Silverback, Feral, Xegnome, Daddy-O Long-Legs, Death Caul, Howl, Midnight Owl, Urban D-K, and the Verman.

**DNAscent process:** Genetic enhancement program developed in secret by Grant Conglomerates for the Labyrinth.

**Doc Abattoir:** Founder of the Fearsome in 1979. Killed after instigating a riot at Blackstone Prison in 1983.

**Doc Holiday:** Foe of the Raven I with a penchant for holiday-themed crimes, placed in Providence Asylum for treatment.

**Doc Otaku** (Solo Takashi): Brilliant young Japanese inventor and student of Daedalus who became a sociopath and criminal looking for challenges. Wears a sophisticated electronic "MechOtaku" suit and specializes in creating *mecha*, particularly his Angel Androids.

**Doc Prophet:** Nickname of Dr. Thomas Prophet. See **Prophet, Thomas**.

**Dog-Pound Squad:** "Mad Dog" Rae's special police squad in Freedom City in the 1960s, responsible for dealing with super-powered crime.

**Donar** (Karl Reinhardt): The "Lord of Thunder," Nazi soldier invested with the power of the Norse gods. Executed after the end of World War II.

**Doom Room, the:** The Next-Gen's nickname for the combat simulation chamber at the Claremont Academy.

**Doppelgänger:** Nazi spy and master of disguise during WWII, frequent sparring partner of American agent Kilroy.

**Dowd, Dominic:** Chief assistant to Hilda Reinholdt in SHADOW.

**Downsizer** (Dr. Raymond Smalley): Disgruntled corporate scientist who invented a working shrinking ray.

**Downtime** (David Andersen): Petty thief with an experimental time-suit giving him super-human speed by moving quickly through time.

**Dr. Dingle:** Eccentric Freedom City inventor during the 1930s and '40s. Responsible for supplying equipment to the Science Brigade.

**Dr. Geistmann** (Oberst Geistmann): Time-lost Nazi scientist who inhabited the body of a mutant albino ape during WWII, where he worked for the Nazis. Later freed to become the Zeitgeist at the end of the war.

**Dr. Metropolis:** "Spirit of Cities" that appeared after the Terminus Invasion to help rebuild Freedom City, able to control and shape urban environments. A member of the Freedom League.

**Dr. Simian:** Ape enhanced by experiments in simian intelligence at ASTRO Labs, driven to conquer humanity and replace humans as the dominant species on Earth. An alternate Dr. Simian on Earth-Ape is also a dangerous super-criminal.



**Dr. Sin** (Dr. Tzin Sing): Chinese criminal mastermind who has extended his life over a hundred years. Foe of heroes from the pulp era onward. A regular foe of the first Raven, who eventually married Tzin's daughter, Jasmine, after he was crippled by his final confrontation with the mad doctor.

**Dr. Stratos** (Sebastian Stratos): Criminal scientist who invented a weather control device (and inadvertently gave Captain Thunder his powers), later developed weather-control powers of his own, current leader of the Crime League.

**Dr. Tomorrow** (Thomas Morgan/Tomas Morgen): Nazi "super-man" from an alternate Earth where the Axis won World War II. After a change of heart, he traveled back in time to prevent the Nazi victory and helped found the Liberty League, later (whatever that may mean in his terms) he was appointed a guardian of time by the mysterious Time Keepers.

**Dracula**: Transylvannian vampire-lord who has menaced Freedom City on a number of occasions, starting in the late 1800s.

**Drummer, Joshua Stormcloud**: Warden of Blackstone Prison and secretly the half-brother of AEGIS Director Harry Powers. Drummer secretly has the power to resist super-powers used directly on him.

**Durgan, Daniel R.**: Freedom City District Attorney.

**Dust Devil** (Alejandro Roja): Elemental desert spirit and guardian of Magic Mesa.

**Dybbuk** (Ellen Kahlberg): Orphaned niece of a New Jersey crime family with psionic powers, agent of the Labyrinth.

**Eagle Rider**: A wild-west hero gifted with incredible vision and aim.

**ECHIDNA**: The Foundry's central computer system and robotic construction factory.

**Edgar**: Duncan Summers' pet raven. (He's had several of them; all named Edgar.)

**Eel-Skin** (Charles Kumble): Indian mutant with stretching and electrical shock powers. Student at the Claremont Academy.

**Elasti-Gibbon**: Member of the Primate Patrol with stretching powers.

**Eldrich** (Dr. Adrian Eldrich): "Master of Magic," Earth's current Master Mage, living in a mansion in Riverside with his Egyptian manservant Sallah. Seeking his eventual disciple and replacement. (*cf. Eldrich, Master of Magic*)

**Elementress** (Prime Unifer San T'Ker): Leader of the Unification Movement in the 26th century and wielder of alchemical powers of transmutation.

**Elite**: De-facto leader of the AlterniTeens, a trained assassin from a parallel Earth with expert fighting skills and an array of compact weapons.

**Ellis, Jennifer**: Colonel Jennifer Ellis is the current Director of UNISON, on detached duty from the British Army. She's a former secret agent and long-time associate of Harry Powers.

**Ember** (Francine "Frankie" Psion): Hot-tempered pyrokinetic and second eldest of the Psions.

**Empath** (Juliana Psion): Eldest of the Psions, an empathic manipulator with healing powers.

**Envoy** (Sarlyn): Utopian member of the Liberty League, ambassador and envoy from his people. Now a member of the Utopian Council.

**Erinyes**: An alternate name for the Furies Three and the name they commonly use to refer to themselves.

**Esquire** (Kevin VanDuran): Bored playboy who hunts human victims for sport.

**Eule, die** (the Owl, Hans Graumach): Nazi agent during WWII with tremendous physical skills backed up by various gadgets.

**Evening** (Elizabeth "Betty" Munroe): Former British secret agent and subject of the DNAscent program, partner of the Eye of Justice. Active in Greenbank and the Fens in the 1970s and '80s.

**Exploding Man, the**: Dangerous super-criminal and foe of AEGIS in the 1960s and '70s.



**Eye of Justice, the** (John "Jack" Richard Carlton): Cybernetic former agent of the Labyrinth, later partner of Evening. Active in Greenbank and the Fens in the 1970s and '80s.

**Eye of Vengeance, the:** Code-name of cyborg Jack Carlton when working as an agent of the Labyrinth.

**Eyes of Night, the:** The team of Evening and the Eye of Justice when they operated together in Freedom City's West End in the 1970s and '80s.

**Fable Gang, the:** King Cole's varying gang of henchmen, with themes based on storybook and fable characters.

**Factor Four, the:** Criminal team of Professor Fathom, Sylph, Pyre, and Granite, all transformed and empowered by the mystical Prime Elements.

**Farside City:** A hidden city in a crater on the far side of Earth's Moon. Home to the Farsiders, a human offshoot settled there by the Preservers thousands of years ago.

**Farsiders:** An offshoot of humanity living in Farside City on the far side of Earth's Moon.

**Fear-Master I** (Dr. Arthur Levitt): Psychologist specializing in the study of phobias who developed and used biochemical devices to induce fear, a foe of the Raven I.

**Fear-Master II** (Melvin "Vin" Blume): Nihilistic musician and artist obsessed with causing fear. Foe of the Raven II.

**Fearsome, the:** A loosely-grouped quartet of villains who banded together in 1979. Doc Abattoir originally led the team he created with Sir Razor, Ms. Malice, and Silverback and often fought the Eyes of Night duo. After the Blackstone Riots of 1983, only Silverback remained of the original Fearsome, and he recruited other teammates over the years, his only constant ally being Subject Nine. The most dangerous incarnation of the Fearsome was the third—Silverback, Subject Nine, Verman, and Wildcard—which quietly controlled the Westside underworld from 1984 to 1988.

**Feline:** Feral mutant half-cat from the streets of Rio de Janeiro. Student at the Claremont Academy.

**Firebug** (Shawn Hensley): Wealthy pyromaniac who commits crimes to indulge his love of fire.

**Firepower** (Nathan Peter Collins): Doused with chemicals that granted him powers of fire generations and control. Student at the Claremont Academy.

**Flora:** One of the Brides of the Green, a "flower child" able to create pollen clouds and teleport in a cloud of fragrant flower petals.

**Folkes, Franklin:** *Enfant terrible* of SHADOW in the 1980s and still the organization's public relations master.

**Fomorians:** Failed mutant experiments of the Preservers, the Fomorians are monstrous humanoids in possession of some advanced technology. They fought wars against the survivors of Atlantis and later influenced events on the British Isles before they were exiled to another dimension.

**FORCE Ops** (Freelance ORganization of Criminal Elimination Operatives): Team of heroes organized by Archer in the 1980s in defiance of the Moore Act, they were known for less scrupulous and peaceful methods than previous hero teams. Members included Archer, Bruiser, El Gato, Kismet, Network, and Nightrage. FORCE Ops disbanded after the Terminus Invasion.

**Foreshadow** (David Sloane): Precognitive crime-fighter who tries to prevent the tragedies he foresees.

**Foundry, the:** Criminal technological organization founded by the robot Talos.

**Freebooter, the** (Jared McGinnis): Paralegic hacker and techno-pirate who uses an android body to help him carry out crimes to "free" information.

**Freedom Eagle** (Michael O'Connor): Engineer who invented a winged flight-suit that Nazi spies attempted to steal, member of the Liberty League and father of Mayor Michael O'Connor, Jr.

**Freedom Hall:** Original headquarters of the Freedom League in downtown Freedom City, now the team's embassy and outpost in the city.

**Freedom League, the:** The world's premier superhero team. Based out of their satellite headquarters, the Lighthouse, they keep watch over the world. The League has many members, some of the most famous including Bowman, Captain Thunder, Daedalus, Dr. Metropolis, Johnny Rocket, Lady Liberty, Psuedo, the Raven, Siren, and Star Knight. Past members include Black Avenger, Brainstorm (honorary), Centurion, Raven I, Bowman II and III, Halogen, Lady Liberty II, Scarab, Sea-King, Star Knight I, and Tectonic.

**Freedom Legion, the:** Interstellar protectors of the Confederation of Planets in the 26th century. Members include Charger, Chiller, Clockwatcher, Colonel Colossus, Metalla, Professor Danger, Solarflare, Star Knight, Centurion, and Nighstalker.

**Furies Three, the:** A trio of androids with linked sonic powers, created by Daedalus in the 1970s and originally called the Chorale. They became violent vigilantes using the names Tisiphone, Megaera, and Alecto, those of the ancient Furies.

**Galatea:** Talos' robotic "bride," who turned against him to aid the Freedom League (and joined it for a brief time), she was badly damaged and deactivated thwarting one of Talos' schemes.

**Game Master, the:** Cosmic entity obsessed with game playing and "testing" the champions of various worlds in a variety of contests.

**Gamma, the Atom Smasher (Adam Ward):** Mutant son of an atomic researcher with super-strength and radiation powers. Blames the Atom Family for his father's accidental death and seeks revenge on all humanity.

**Gatekeeper:** Young mystic in San Francisco who is a living "nexus" between dimensions and a guardian of Earth's reality. He's an outspoken member (and unofficial protector) of the city's gay community.

**Gathering, the:** A periodic competition among the world's greatest unarmed fighters.

**Gauntlet (Gu'Dar):** Ruthless mobster and member of the Tyranny Legion. Has artificial hands with superhuman strength.

**Geisha (Keiko Ishido):** Japanese super-agent during WWII with pheromone powers.

**Gemini:** Telepathic serial killer killed by Agent Powers of AEGIS in a shoot-out in the 1980s. Actually carnival mind reader Stefano Vezini, who claimed the spirit of his dead twin Lorenzo possessed him and drove him mad.

**Get-Away (Maria Traykos):** Runaway and DNAscendant with super-speed, member of Larceny, Inc.

**Ghostmane:** Shaman foe of the White Lion and would-be usurper of the throne of Dakana.

**Gigantosaur:** Giant radioactive reptile that threatens coastal areas when it goes on a rampage.

**Gigantress (Jo Luer):** Giant from the planet Kaninon and member of the Tyranny Legion in the 26th century.

**Glacier (Prince Gela-Ziir):** Lone survivor of the Ice People, a now extinct race from the Antarctic. He is a blue-skinned man with cold control powers who has attempted to bring on a new Ice Age to allow remaining survivors of his race to re-take the world.

**Goldclaw (Lin Mao Hii):** Chinese sorcerer who attempted to rob the Hunter Museum in Freedom City using magically animated wax figures.

**Golemeth:** Golem created by a rabbi in Warsaw in 1940 to fight the Nazis. "Killed" in Utska, Poland in December, 1941 (although it may simply be inert).

**Grab (LuAnn Grimes):** DNAscendant with elastic powers, member of Larceny, Inc.

**Granite (Bill Cole):** Bruiser and bodyguard for Dr. Calumus, transformed into elemental stone by the Prime Elements. Member of the Factor Four.

**Grant, Jonathan:** Head of Grant Conglomerates, a bio-tech megacorp and front for the Labyrinth.

**Green Dragon Society, the:** A cabal of Japanese magicians in service to Emperor Hirohito and Premier Tojo during World War II.

**Green Knight, the:** Champion of Avalon and Camelot, invested with pagan mystic powers and weapons. He served as an agent of Merlin and was a target of Morgan LeFey's temptations. One of the few survivors of the fall of Camelot, now living in Avalon.

**Green Liberation Front, the (GLF):** Criminal organization opposed by AEGIS in the 1970s, made up of green-skinned mutants who considered themselves a superior "race."

**Green Man, the (Nathan Grovemont):** Botanist who transformed himself into a plant lifeform with power over vegetation.

**Griffin, Avril:** Daughter of Lady Celtic and the Human Tank, possesses considerable mystical aptitude.

**Griffin, Troy:** Son of Lady Celtic and the Human Tank, former agent of the Ministry of Powers in Britain (as Agent Silver).

**Grue Unity, the:** Alien civilization of worlds conquered by the Grue and, in particular a reference to the Grue telepathic hive-mind.

**Grue:** A race of metamorphic aliens from the planet Gruen-Prime. Ruled by the Grue Meta-Mind.

**Guillotine:** French resistance fighter against the Nazis in 1940, partner of Le Reynard Rogue. Killed in Utska, Poland in December, 1941.

**Guinee:** "The Island Beneath the Sea," home of the loa or Voodoo pantheon of gods, including Siren II and Baron Samedi. Ruled by the snake-loa Damballah and Ayeda-Wedo, the Snake Father and Mother of the Rainbow.

**Gunner (Tommy Griffin):** Member of the Allies of Freedom. Younger brother and partner of Hank Griffin, the Human Tank, in the 1940s; could create sprays of metal and absorb metal weapons, including bullets, into his body for more "ammo." Killed by Crimson Katana I in Japan in 1946.

**Hades:** Greek god of the Underworld and implacable foe of Daedalus, after the inventor tried to spurn the gods' gift of immortality. Forbidden to intervene directly in mortal affairs, Hades plots and schemes and works through agents and intermediaries, including Taurus and the Murder Spirit Jack-a-Knives.

**Halogen (Maggie Burroughs):** Member of the Freedom League. ASTRO Labs technician who accidentally gain the power to transform into "living plasma" energy. Killed fighting the Katanarchists.

**Hanks, Dr. Peter:** Mad geneticist working for the Labyrinth who has grafted two gorilla arms below his original arms.

**Hellman, Holtz:** Famous German athlete in the 1920s and '30s and notorious Nazi Colonel. Hellman fled to South America at the end of WWII and worked with the nascent SHADOW. His DNA was substituted for Kantor's in SHADOW's records, so expert believe SHADOW clones are of him rather than Kantor.

**Hellqueen (Gwen Nugent):** Confused young woman duped by a Satanic cult into becoming the host for a malign infernal power. Foe of Captain Thunder with a desire to seduce him.

**Hepcat:** Mysterious "beat poet" hero of Freedom City's West End and Fens neighborhoods in the 1950s.

**Heru-Ra:** Ancient Egyptian prince and champion of the gods. Slain by sorcerer Tan-Aktor and reincarnated as Alexander Rhodes, the Scarab.

**Highlight:** Anti-Earth's version of Overshadow and the leader of LIGHT (Liberty's Insurgency for Goodness, Hope, and Truth). Believed killed by the Tyranny Syndicate but, if he's anything like Overshadow, that may not actually be the case.

**Hinomaru:** The "Circle of the Sun," quartet of Japanese super-agents during WWII.

**Hiroshima Shadow:** Mysterious force of nuclear devastation, foe of Dr. Metropolis, and member of the Crime League.

**Hivemind:** Derranged criminal genius with mental powers and artificial insect-like wings.

**Horus the Avenger:** Egyptian god of light, son of Osiris and Isis, grandson of Ra. He was active as a superhero on Earth occasionally in the 1960s.

**Hot Rod (Alan Archer):** Former super-speedster in the 1970s. Now a recovering drug addict and physical education teacher at Claremont Academy.

**Huckster** (Johnny Goff): Salesman and conman with various trick gadgets, including a sword cane, rocket-powered pogo stick, and acid "cream pies."

**Human Tank** (Hank Griffin): Member of the Allies of Freedom. Granted super-powers in a lab explosion; Hank was transformed into "living metal." Killed by Crimson Katana I in Japan in 1946.

**Hyperborea**: Another name for Ultima Thule, Actic home of the Ultima.

**I-bot**: Short for "Imposter-bot," lifelike androids used by SHADOW to replace certain individuals, either as decoys or spies.

**Invisible Empire, the**: Secret criminal conspiracy in America the 1930s and '40s. Parts of it may have been incorporated into SHADOW.

**Invisible, Inc.**: Reorganization of a splinter group of the Invisible Empire that fought AEGIS in the 1970s.

**Irezumi** (Tadashi Aoyama): Japanese *Yakuza* super-agent during WWII with the mystical ability to bring his various tattoos to life.

**Iron Monkey**: Member of the Primate Patrol with a suit of powered armor.

**Ironjaw**: Mutant German shepherd and mascot of the FCPD STAR Squad.

**Jack-a-Knives**: The Spirit of Murder, a psychic entity controlled by Hades and invested into different hosts to create soulless killers to bring new souls to Tartarus.

**Johnny Rocket I** (John Wade): Member of the Liberty League. Young lab assistant exposed to chemicals that gave him super-human speed. Grandfather of Johnny Rocket II.

**Johnny Rocket II** (John Wade): Member of the Freedom League with super-speed, grandson of Johnny Rocket I. Outed as gay as few years ago.

**Johnny Speed**: Johnny Rocket's evil duplicate from Anti-Earth, member of the Tyranny Syndicate.

**Jump** (Joshua Psion): Teleporting member of the Psions, serving as the team's primary transportation and "escape clause."

**Jungle Patrol, the**: African organization run by Johnny Danger in the 1930s. Now a branch of the Danger International foundation

**Kaiju Island**: Island in the Pacific near Japan, home to various mutant monsters.

**Kalamus**: Last survivor of the oldest known species in the galaxy (or so it claims), a member of the Tyranny Legion in the 26th century.

**Kamikaze** (Miko Ishikawa): The "Divine Wind," an agent of the Japanese Empire during World War II with air control powers, killed in the bombing of Hiroshima.

**Kane, Barbara**: Police Commissioner of Freedom City, former police officer from a police family.

**Katanarchists, the**: Mystical cult of ninja led by Crimson Katana II.

**Keres** (various aliases): Talos' right-hand, chief assassin, and secondary head of the Foundry. Possesses disguise and life-draining powers.

**Khana, Queen**: Ruler of the Stellar Khanate in the early part of the Twentieth Century. Khana attempted to seduce the Centurion while he was on her world, considering him a physically ideal mate and consort, but he spurned her advances. Her son is the current Star-Khan.

**Kid Alchemy** (Terrance "Bling" Brown): Southside kid with mutant transmutation powers. Student at the Claremont Academy.

**Killer Kaiser, the**: Clone of Overshadow set up as a mad supervillain threatening Germany in the 1950s as a distraction from SHADOW's true agenda.

**King Cole**: Criminal mastermind fond of storybook themes, foe of the Raven I. (cf. "The Storybook Crimes" in *The Raven*).

**King, Hieronymus:** Criminal businessman and owner of Majestic Industries, secret supplier and financier of super-criminals.

**Knave, the:** A foe of Star Knight I.

**Koradji:** Aboriginal shaman in Australia, guardian of Uluru. His name means "medicine man" or "shaman."

**Krewe, the:** A band of criminals with a Mardi Gras theme, foes of Siren II.

**L'Enfant Terrible** (Jacques Crenaire): Mutant mentalist super-criminal in the 1950s, now serving a life sentence in Blackstone Prison and known as an artist and painter.

**Labyrinth, the:** Secret criminal organization controlled by Taurus, consisting of numerous fronts and shells to conceal the true core of the cartel.

**Lady Anarchy:** Anti-Earth double of Lady Liberty and member of the Tyranny Syndicate.

**Lady Celtic** (Amanda Phipps-Gordon): Member of the Allies of Freedom. British woman wielding the magical power of the druids, later Hank Griffin's wife.

**Lady Liberty I** (Elizabeth Forester): Masked heroine of the American Revolution.

**Lady Liberty II** (Donna Mason): FBI secretary invested with the power of the Spirit of Liberty after she uncovered a Nazi sabotage plot in Washington DC. Lady Liberty possessed super-strength and wielded "the Light of Liberty."

**Lady Liberty III** (Beth Walton-Wright): Current wielder of the Light of Liberty and member of the Freedom League. Married to police detective Trevor Wright.

**Lady Lightning:** Stalker and would-be paramour of Captain Thunder, possessing the ability to transform into "living lightning."

**Lady Lunar** (Selene): Member of the Farsider royal family driven mad by the Moonstone. Led a coup against her relations and become tyrant ruler of Farside City until overthrow by the Atom Family.

**Lady Mamba** (Marie Vaulaire): Voodoo sorceress and head of the Mayombe, mother of Dahlia and Cottonmouth.

**Lady Tarot** (Alicia Driogano): Fortune-teller and daughter of Freedom City's mob boss, who uses her magical abilities to aid her father out of a sense of family obligation.

**Lantern Jack:** Ghostly Revolutionary War hero who carries a mystic lantern. He has been the protector of Lantern Hill in Freedom City for over two hundred years.

**Larceny Inc.:** Criminal team made up of Trap Door, Get-Away, Smash, and Grab, all subjects of the DNAscent process.

**Le Reynard Rogue (The Rogue Fox)** (Amelie Dutemps): Masked French Resistance fighter renowned for her cunning, the "Rogue Fox" was the bane of Nazis occupying France and the leader of the Allies of Freedom.

**LeBlanc, Henri "Lupus":** Frenchman accused of sorcery and being a werewolf in Colonial-era Freedom.

**Leeds, Laurie** (nee Lamont): Mark (Centurion) Leeds' girlfriend and later wife. They were married in the 1950s, and Mrs. Leeds passed away in the late 1980s.

**Lenore:** Pale, dark-haired femme fatale foe of the Raven I, later revealed to be a vampire. Believed destroyed by exposure to sunlight in a church, her ashes scattered.

**Leopard King, the:** African super-criminal who attempted to conquer central Africa in 1962 with an army of "Leopard-Men" until stopped by the White Lion and UN intervention.

**Liberty League, the:** World War II era superhero team organized by Dr. Tomorrow. Members included Bowman I & Arrow I, Centurion, Dr. Tomorrow, Envoy, Freedom Eagle, Johnny Rocket I, Lady Liberty II, Midnight, Patriot, and Siren I.

**LIGHT** (Liberty's Insurgency for Goodness, Hope, and Truth): Good version of SHADOW found on Anti-Earth and largely crushed by the Tyranny Syndicate. Led by Highlight, Anti-Earth's version of Overshadow.

**Lighthouse, the:** Satellite headquarters of the Freedom League following the Grue Invasion, built with the aid of the Star Knights, and linked to League outposts on Earth, including Freedom Hall.

**Lockpick** (Thomas "Tommy" Mendola): Expert gymnast and thief, agent of the Labyrinth.

**Lonesome Dove:** Mysterious grey-clad female gunslinger and bounty hunter in the American Old West.

**Looking Glass** (Marguerite Frey): Mistress of mirrors, committing crimes with various mirror-based weapons.

**Lor Republic:** Interstellar civilizations in Earth's area of the galaxy, made up of an alliance of races, including a number of human offshoots resettled by the Preservers.

**Lor:** Race of humans settled on the planet Lor-Van in a distant star system. Founders of the Lor Republic.

**Luna Moth:** Foe of the Raven I who wore gossamer wings allowing her to fly and used various pheromone-based weapons.

**M.E.G.A.S.** (Metamorphic Encephalic Guidance and Attack Suspension): Preserver nanotechnology system that grants Megastar his powers.

**Mad Maple, the** (Adam Jury): Crazed Canadian with ice-controlling weapons and a desire to redress "economic imbalances" (namely stealing from wealthy American corporations).

**Madame Blitz** (Anna Segur): Nazi super-soldier during WWII, invested with electrical powers.

**Madame Colt:** Gunslinging, whip-wielding Wild West heroine.

**Madame Guillotine:** French self-styled slayer of politicians.

**Madame Sin:** Raven II's evil duplicate from Anti-Earth, member of the Tyranny Syndicate.

**Maddicks, Bill "Bulldog":** Captain of the STAR (Superhuman Tactics and Regulation) Squad for the Freedom City Police Department.

**Maestro, the** (Basil Fatherton): Would-be composer and conductor whose research into sonics and obsession with classical music led him to become a criminal and foe of the original Freedom League. After a stint of retirement, his psychoses reasserted themselves and he is once more a member of the Crime League.

**Magic Mesa:** A "power spot" in the American Southwest and an occasional portal to other dimensions. In the Nineteenth Century, it was the sanctum of the Master Mage Broken Crow. In modern times, it's guarded by the "desert ghost" called Dust Devil.

**Magmin:** Sub-terran mutant Morlocks with rocky bodies, emitting volcano-like heat.

**Magni Thorson:** Son of Thor and Gothilde, last survivor of an Asgard consumed by Ragnarok. Magni is super-strong and wields twin hammers called Surtur and Ymir. Member of the AlterniTeens.

**Magpie:** World's greatest thief, aided by a mutant teleportation power. His greatest theft is attempting to steal away the heart of the second Raven.

**Maitre Carrefour:** Corrupt Voodoo sorcerer and foe of Siren.

**Malador the Mystic:** Undead Atlantean sorcerer with designs on becoming Master Mage and ruler of Earth's dimension.

**Malfidians:** An expeditionary force from Farside City sent to prepare Earth for conquest in 1969, but thwarted by Uniforce.

**manaka root:** Rare root known the Native American tribes in eastern North America. Properly prepared, an extract of manaka root grants short bursts of super-human strength. Manaka gave the Revolutionary War hero Minuteman his powers. It was later used as a component in the treatments giving the Patriot his powers, and as the biochemical basis for the designer drug "max."

**Mandragora:** One of Omega's lieutenants in the Terminus, possessed of super-strength and energy manipulation powers.

**Marhime:** Gypsy hero and resistance fighter against the Nazis in 1940. Died in Utska, Poland fighting Nazi super-soldiers in December, 1941.

**Marquez, Gabriel:** Counselor at the Claremont Academy, confined to a wheelchair since the Terminus Invasion, which also awakened his power to temporarily nullify the powers of others.

**Mary Minstrel:** Sometime member of the Freedom League in the 1960s with sonic powers. After her death in 1970, Daedalus used her brain patterns as the basis for the Chorale (Aria, Peaen, and Panegyric), the androids that became the Furies Three.

**Master Lee:** Aged martial arts instructor in Freedom City, seeking worthy students for his knowledge.

**Master Metropolis:** Dr. Metropolis' evil duplicate from Anti-Earth, member of the Tyranny Syndicate.

**Mastermind:** Primitive hunter transformed by the alien Preservers into the ultimate human, with tremendous intellect and psionic powers, along with the megalomania to plot the conquest of the world.

**Matador, el:** Spanish hero with a magical cloak. Subject of the DNAscent process.

**Maxima:** One of the Brides of the Green with the power to grow to great size.

**Mayombe:** Sinister Voodoo cult controlled by Lady Mamba.

**Medea:** Ancient sorceress from Colchis, niece of Circe, former wife of the hero Jason and long-time foe of Daedalus, member of the Crime League.

**Meek, the:** Grassroots vigilante organization led by the Witness.

**Megalodon (Connor Kirkstrom):** Marine biologist who attempted to use shark DNA as a regenerative treatment, but it turned him into a monstrous man-shark.

**Megastar (Christopher Beck):** Teenager invested with the MEGAS, an ancient alien weapon that turns him into an adult with super-human strength.

**MENACE (Mobile European Network Acquiring Control of Earth):** A group of European lunatics that stole plans for the Inexistence Gun, a weapon that altered causality to augment their Arsenal Outside Time.

**Mentac, Prince:** Last survivor of the royal line of Farside City, exiled to Earth after the deaths of his family. Mentac (like all royal Farsiders) possessed psionic powers. He adventured with the world-famous Atom Family and later married Andrea Atom. The couple had four children. Mentac was lost during the Terminus Invasion and the unleashed cosmic forces caused him to "evolve" into a being of pure mental power.

**Mentor:** Super-intelligent bio-computer created by the Preservers, founder and guiding intelligence of the Star Knights.

**Mercury:** Roman name used by the Greek god Hermes on occasion, particular during forays to Earth to challenge Johnny Rocket.

**Merlin:** Earth's Master Mage and advisor to King Arthur during the reign of Camelot.

**Meta-Grue, the:** A rogue agent of the Grue Unity, possessed of all the powers of the Atom Family.

**Metalla (Nikola Vrtis):** Member of the Freedom Legion from the planet Daleshone with magnetic powers.

**Meta-Mind, the:** Ruler of the Grue Unity, an entity made up of the most evolved Grue mentalities, possessing considerable intellect and mental powers.

**Metamorph:** Shape-shifting member of the Primate Patrol.

**Midnight (Travis Hunter):** Dark-cloaked fedora-wearing crime-fighter in the 1930s and '40s with darkness powers, member of the Liberty League. First appeared when he thwarted a robbery during Orson Welles' *War of the Worlds* broadcast on Halloween (cf. "The Hold-Up from Outer Space!" in *Midnight Adventures*).

**Mikos West:** "The world's greatest little man of action." Chalcedony Johnson's second-in-command for UNISON operations in Freedom City: a dwarf and also a brilliant inventor and skilled fighter.

**Millennium Bug:** Costumed madman with a talent for controlling computers and other machines, including his so-called "Y2Kdrones."



**Mind-Master:** Anti-Earth version of Mastermind and the planet's sole "super-hero".

**Ministry of Powers, the:** British agency responsible for dealing with superhumans and superhuman crimes.

**Minuteman:** Masked Colonial hero during the Revolutionary War who used the rare Indian herb malaka to grant him minute-long bursts of super-human strength ("the strength of ten men!").

**Monkey, the:** Mutant lab monkey and criminal mastermind.

**Moonstone, the:** An alien crystal created or discovered by the Preservers and used for millennia as a power-source in Farside City until it was usurped by Lady Lunar. The Moonstone enhances psionic powers and serves as a near-limitless source of extra-dimensional energy. It's currently back in the care of the Farsiders.

**Morlocks:** Former mutant servants of the Serpent People, turned primitive underground dwellers and enemies of their former masters. Some rare Morlock mutants display greater intellect and psionic powers.

**Mr. Infamy:** Mysterious power-broker who grants your deepest desired, so long as they are certain to corrupt you.

**Mr. Mist** (Brad Raymond): ASTRO Labs technician molecularly destabilized in a teleportation accident, turning him into an insubstantial mist.

**Ms. Malice:** Super-criminal killed in the Blackstone Prison riot of 1983.

**Ms. Scarlet** (Thea): Taurus' lieutenant, bodyguard, and chief trainer. She's a mistress of unarmed combat and the use of a whip (her primary weapon).

**Murder League, the:** A cult-like organization devoted to assassination for hire. Elite believes the Murder League is trans-dimensional in nature, spanning different parallel Earths.

**Mycanoids:** Also known as "Mushroom Men," intelligent alien fungi that infest other planets, growing from space-borne spores into armies to conquer entire worlds. (cf. "The Mushroom Men from Venus!" in *Amazing Adventures*).

**Myrmidons:** Various combat robots built by the Foundry for sale to clients and use in Foundry facilities.

**Nacht-Krieger (Night Warrior)** (Johann Dietrich Meinhoff): Nazi assassin and super-soldier with the power to turn into an incorporeal shadow with deadly claws.

**Navigatrix:** Artificial being designed to navigate across dimensional boundaries, mentor and guide to the AlterniTeens.

**Nereid** (Thetis): Princess of Atlantis, daughter of Sea King, and granddaughter of Siren I. Student at the Claremont Academy with aquatic powers, including the ability to transform into water.

**Nero:** Insane pyrokinetic and foe of the Centurion. Committed to the Providence Asylum.

**Netherworlds:** A collection of other dimensions ruled by their respective Master Mages, who have made them into places of chaos where magic reigns supreme and physical laws are local at best. The only "natural law" in the Netherworlds is that imposed by the ruling Dark Lord. Some netherworlds are "hell dimensions" similar in many respects to human myths of an afterlife.

**Newcomers, the:** A band of young alien heroes from different planets, stranded on Earth for various reasons in the 1970s. They fell in with youth culture, where they were able to blend in and do some good deeds (and start a traveling rock band, while they were at it).

**Next-Gen:** An "unofficial" team of young heroes in training, students at the Claremont Academy. The team includes Bolt, Megastar, Nereid, Seven, and Sonic. Bowman IV was leader of the Next-Gen until he joined the Freedom League.

**Nhorox:** A demon originally summoned as a protector for the senior partners of Cunningham, Cabot, & Crowley.

**Nightrage:** Vampire vigilante in Freedom City in the 1980s during the Moore Act. Member of FORCE Ops.

**Norn, the:** Manifestation of cosmic destiny in the universe, sometimes known as Lady Fate, the Weaver, or She Who Is Three. "She" usually appears as a woman of varying age—a young maiden, mature woman, or aged crone—made up of stary blackness. The Norn has vast, undefined, powers, but rarely involves herself in mortal affairs.

**Nosferatu:** Austrian vampire agent of the Nazis during World War II.

**O'Connor, Michael, Jr.:** Son of the Freedom Eagle and long-running and beloved Mayor of Freedom City.

**Olympus:** Extradimensional home of the Greek pantheon of gods. Its earthly focus is the peak of Mt. Olympus in Greece.

**Omega, Lord of the Terminus:** Cosmic ruler of the Terminus dimension with nihilistic plans to conquer and consume the multiverse.

**Omegadrones:** Omega's brainwashed and cyber-enhanced soldiers from the Terminus.

**Order of Light, the:** A loose alliance of magicians devoted to the responsible and just use of the mystic arts.

**Orion the Hunter** (Jack O'Ryan): Mercenary hunter and assassin hunting the most dangerous of prey. Sometime member of the Crime League.

**Overshadow** (Wilhelm Kantor): Incarnation of the ancient Egyptian sorcerer Tan-Aktor, former SS officer, founder and leader of SHADOW. Overshadow possesses considerable arcane and technological knowledge, and wears an advanced suit of power-armor with mystic enhancements.

**Overthrow:** International terrorist organization and front for SHADOW. Led by Dominic Ashe.

**Pale Ranger, the** (Adam Prophet): Texas Ranger slain by bandits and restored to life by the shaman Broken Crow. He dressed in white and cultivated a reputation as a ghost, riding a white stallion named Phantom. His son Thomas was born an albino with unusual physical and mental prowess, possibly due to Adam's resurrection, his exposure to raw uranium, or the mystic forces at Magic Mesa (see *Prophet, Dr. Thomas*).

**Patriot** (Jack Simmons): Subject of an experimental serum that granted him near-perfect human abilities. Member of the Liberty League. Later first director of AEGIS. After his death from cancer, his mind was placed in an android body and he continues to work as a covert agent of the U.S. government.

**Payback** (Asad Sabir): Agent of the Labyrinth with a cybernetic arm and the power to cause technology to go haywire.

**Penumbra, the:** Advisory council of SHADOW.

**People's Heroes, the:** Soviet-era super-team led by Bogatyr I, disbanded after the dissolution of the USSR.

**Persephone I:** Greek goddess and wife of Hades, sometimes able to mitigate the worst of her husband's excesses.

**Persephone II:** Rather vapid pop music star with a psychic connection to the mythological Persephone. Kidnapped on at least one occasion by Hades.

**Phantom Ace, the:** Costumed ace pilot of World War I.

**Pharos:** Ancient Egyptian hero invested with the power of light (the same power later wielded by White Rose, White Thorn, and Beacon).

**Philosopher's Stone, the:** An enchanted stone with the power to transmute elements. Widely sought after by mystics of all stripes.

**POF-SWAT:** "Price of Freedom" Special Weapons and Tactics, police squad set up by FCPD Commissioner Roy Alquist during the Moore administration in Freedom City in the 1980s, known for their corrupt and often brutal tactics.

**Power Corps, the:** Team of mercenaries outfitted with advanced battlesuits by Mastermind. They later went independent and now hire themselves out to the highest bidder.

**Power-House, the:** An underground "enhancement" clinic granting clients super-strength and constitution, but also causing unusual mutations, and often brain damage.

**Powers, C. Horatio "Harry":** Director of AEGIS after a long-time career as one of its premier agents (cf. *Powers: Agent of AEGIS*). Powers secretly has the ability to sense superhumans.

**Praetor:** Centurion's evil duplicate from Anti-Earth and ruler of Empire City. Sent into the Terminus as a child, where he gained superhuman powers. Overthrown and killed by the members of the Tyranny Syndicate in 1993. It was later

revealed Praetor and Centurion (and possibly other alternates) all originated from the same individual sent through the Terminus decades ago, "refracted" across multiple realities.

**Preservers, the:** Ancient advanced race of aliens that once interfered with the evolution of life in the galaxy.

**Primate Patrol:** The greatest heroes of Earth-Ape, including Iron Monkey, Elastigibbon, Brainiape, and Chimpanzoom.

**Prime Elements, the:** Four magical stones containing the mystical powers of the four elements (air, earth, fire, and water). Their power transformed four criminals into the Factor Four.

**Prince Vultorr the Cruel:** Serpent Person sorcerer and member of the Penumbra of SHADOW.

**Professor Fathom** (Dr. Richard Calumus): Former student of Dr. Atom transformed into a being of elemental water by the ancient Prime Element stones. Leader of the Factor Four.

**Professor Psion** (Parker Psion/Artur Zion): Brilliant expert in psionics who gave himself limited mental powers and induced them in his children and grandchildren, the Psions.

**Proles:** The lowest-ranking inhabitants of the Terminus, under the rule of Omega.

**Prophet, Dr. Thomas Osiris:** "Doc Prophet, Man of Marble:" Pulp-era adventurer in the 1930s, known for his albino characteristics and near-perfect level of physical and mental development.

**Prophet, Elijah, Reverend:** Famed monster-hunter of Colonial America who led a "crusade" against witchcraft and the unholy in Freedom.

**Pseudo** (R'ik Faax, AKA "Rick Fox"): Rogue Grue scout who joined the Freedom League. Like other Grue, Pseudo is a shape-shifting telepath.

**Psions, the:** A family with psionic powers owed to the research of its patriarch, Professor Psion. His grandchildren Empath, Ember, Jump, and the twins Aura and Argent help him to further his belief in the "perfection and evolution" of humanity.

**Pusher** (Naomi Vasquez): Telepath and mind-controller. Student at the Claremont Academy.

**Pyre** (Jack Connors): Hotshot pilot and driver transformed into a being of elemental fire by the ancient Prime Element stones. Member of the Factor Four.

**Queen Wasp** (Vespa): Queen of the insectoid Gralleenians and a member of the Tyranny League in the 26th century.

**Quirk:** Extra-dimensional imp who takes the form of a bored kid looking for fun things to do with his third-dimensional "toys."

**Ragnarok** (Albrecht Wilhelmsson): Son of Wilhelm Kantor and Greta Goessler, raised in Asgard and granted divine powers. He spent years fighting against his father but eventually allied with him and became a member of the Penumbra of SHADOW. Ragnarok is super-strong and virtually immortal.

**Ramrod:** Super-criminal killed in the Blackstone Prison riot of 1983.

**Rant** (Ray Trask): Part of the brother and sister team of Rant & Rave, wields destructive sonic powers.

**Rave** (Rachael Trask): Part of the brother and sister team of Rant & Rave, wields psychedelic mental powers.

**Raven I** (Duncan Summers): Dark-clad crimefighter in the 1960s. Later married the daughter of his archenemy. Succeeded by his daughter, Callie, and now headmaster of the Claremont Academy.

**Raven II** (Callie Summers): Costumed crimefighter and member of the Freedom League. Trained by her father Duncan, the first Raven.

**Red Death:** Red-cloaked foe of Raven I who used a chemical nerve gas weapon.

**Red Knight, the:** Mysterious crimson-armored foe of the Green Knight in the Age of Camelot. Ally of Morgan LeFey and the Fomorians.

**Red Siren:** Siren's evil duplicate from Anti-Earth, member of the Tyranny Syndicate.

**Reeds, Dr. Victor:** Labyrinth scientist specializing in cybernetics and psionics, who has altered himself with cybernetic parts.

**Reinholdt, Hilda:** Head of SHADOW's Directorate as well as its Freedom City operations. A member of the Penumbra.

**Relentless** (Samantha Capote): Super-fast mutant from a parallel Earth. Sister of Dauntless and member of the AlterniTeens.

**Rhymer, Thomas:** AKA "True Thomas." Irish sometime musician and magician drawn into Faerie for a night of revelry. He has since become a wanderer in the mundane world, gifted (or cursed) with the bard's talent for prophecy and influence, arcane knowledge, an a penchant for getting into trouble. He's infamous within the world's mystic community.

**RIOT:** A band of criminal mercenaries and foes of FORCE Ops. Members include Armorine, Flag-Burner, Insurgent, Little Hawk, S.D. Ivan, and Slam Dance.

**Roman, August:** AKA "Julius Norman." Criminal mastermind and foe of the Centurion who fancied himself a latter-day "Emperor" in the style of ancient Rome. Head of Circus Maximus, now a "promoter" running the underground Circuit Maximus fights and supplying super-powered muscle to other criminals through the Power-House. Father of Saturnalia.

**Roman, Saturnalia:** The beautiful, brilliant, and ruthless daughter of August Roman, heiress to his criminal empire.

**Rookery, the:** The Raven's secret headquarters, currently a penthouse in downtown Freedom City owned by Callie Summers.

**Roter Adler** (Red Eagle, Konrad Zoller): Nazi airman with the power to fly at super-sonic speed, possibly the first modern human to break the sound barrier, a particular foe of Spitfire Jones of the Allies of Freedom.

**Russian Guard, the:** Independent team of Russian superheroes, organized after the breakup of the Soviet Union, sometime allies of the Freedom League.

**Sanctum, the:** The Centurion's sanctuary and headquarters, hidden under the ice caps near the North Pole (and the hidden city of Ultima Thule). The Sanctum is, among other things, a monument to the Centurion's lost home world, and now a monument to him as well. It contains an arsenal of advanced weapons and a menagerie of alien creatures as well as the Centurion's original dimensional life-pod. Heroes sealed up the Sanctum after Centurion's death.

**Scarab, the** (Alexander Rhodes): Reincarnation of Egyptian prince Heru-Ra and modern-day philanthropist with *ka* (psychic) powers. Member of the Freedom League until his death in 1979 fighting the Sons of Sobek.

**Scarlet Lady, the** (Mary James): The spirit of a prostitute murdered by Jack-a-Knives in the late 1800s, now preying upon those who victimize and abuse women.

**Schlasbringer** (Sleep-Bringer, Hermann Karse): WWII Nazi doctor scarred by chemicals, who wore a gas-mask and used a gas-gun weapon.

**Science Brigade, the:** Unofficial band of Freedom City police officers in the 1940s who investigated unusual crimes, often with the aid of advanced gadgetry.

**Scions of Sobek:** Splinter cult of SHADOW and the servants of Set. Responsible for the deaths of Scarab and Brainstorm.

**Scrap:** Near-mindless monster made of trash and remnants of the city.

**Scylla:** The Foundry's sentient computer and security system.

**Sea-King** (Theseus): The current King of Atlantis, son of Siren I and Prince (later King) Thallor. Member of the first Freedom League. Father of Thetis (Nereid).

**Sea-Wolf, der** (The Sea Wolf, Gustav Russov): Nazi werewolf with aquatic abilities.

**Secret Circle, the:** Ascended mystics and former Master Mages who help instruct and guide the current Master Mage. Members of the Secret Circle have lived many incarnated lifetimes.

**Secret Society of Firebrands, the:** Criminal organization opposed by AEGIS in the 1960s.

**Sergeant Shrapnel** (Tony Gorman): Member of the Allies of Freedom. American soldier abducted by aliens who acquired the power to metallic objects, particularly machines, stop working or explode.

**Serpent People:** Saurian humanoids and the first intelligent life to evolve on Earth. Modern serpent people are largely decadent and fallen back into savagery.

**Seven** (Serena Vervain): Seventh-generation hereditary witch with magical powers, granddaughter of Lillian Verain.

**SHADOW** (Secret Hierarchy of Agents for Domination Over the World): Vast criminal conspiracy devoted to world-domination, controlled by the mysterious Overshadow.

**Shadow Realm, the:** Another term sometimes used for the *astral plane* (not to be confused with the Shadow World or *Shattenwelt*).

**Shambala Temple:** One of the most ancient and powerful mystic sites in the world, overlooking Shambala Vale and maintained by an order of monks.

**Shambala Vale:** Hidden valley in the Himalayan Mountains, where an ancient mystic order protects the magical secrets of the ages.

**Shark Syndicate, the:** Criminal gang brought down by Arrow III after the third Bowman showed up drunk in action, leading to the end of their partnership.

**Shattenwelt, der:** The "Shadow World," an extradimensional source of pure darkness and a source of power for *der Nacht Krieger* and other shadow-wielders. So far as is known, the *Shattenwelt* is an infinite expanse of dark nothingness with a predatory, life-draining nature, accessible solely by mystical means.

**ShrapNick** (Nick Gorman): Son of Sergeant Shrapnel and U.S. government agent in the 1960s with powers quite similar to his father's.

**Shwarzpanzer, die (The Black Tank):** Nazi super-soldier. Killed in Utska, Poland on December 1st, 1941 while fighting the heroes who would become the Allies of Freedom.

**Sidetrack** (Samantha Blackwood): Agent of the Labyrinth able to distract foes with a dazzling burst of light while she teleports away

**Silencer, the** (Thomas Oliverti): Scientist and brother of Mob Boss Giovanni Oliverti, driven to become a vigilante and killer of Mob criminals using his sonic technology.

**Silver Hyena** (Dr. M'genda): African doctor and humanitarian bitten by a were-hyena and infected with its curse. The Silver Hyena is a humanoid with black and silver fur and a hyena's head. It can mimic other voices and its laugh can induce fear, rage, and other emotions. Foe of Lady Liberty and the White Lion.

**Silver Satyr:** Super-criminal killed in the Blackstone Prison riot of 1983.

**Silver Scream** (Lauren Hammond): The ghost of a "scream queen" actress from the golden age of cinema, with the power to create illusions and transform into movie monsters.

**Silver Sheriff, the:** Western hero known for his silver badge and six-shooters loaded with silver bullets.

**Silverback** (Nicholas Landon): A DNAscendant set loose in 1977, Nicholas Landon's formerly slight body was permanently transformed into a gorilla-like form with metallicized fur and enhanced strength.

**Sir Razor:** Super-criminal killed in the Blackstone Prison riot of 1983.

**Siren I** (Lynn Sidon): Torch singer thrown overboard in a U-boat attack on a passenger ship. Rescued by Prince Thallor of Atlantis and given aquatic and sonic powers. Member of the Liberty League, later married to Thallor, mother of Theseus (Sea King), grandmother of Thetis (Neried), and Queen Mother of Atlantis.

**Siren II** (Cassandra Vale): Voodoo loa (goddess) of the sea, bonded with a mortal psychologist, and wielding power over the sea and weather. Protector of New Orleans.

**Sky Lord:** A criminal scientist in the 1930s who constructed a massive flying platform and used a fleet of planes to conduct daring raids and thefts.

**Sloth** (William Polzysky): Strong, tough kid and something of a bully. Student at the Claremont Academy.

**Smash** (Ernest "Ernie" Connors): Brain-damaged DNAscendant with super-strength, member of Larceny, Inc.

**So-Lar, the Living Sun:** A sentient star, able to travel through space and consume entire planets by engulfing them. So-Lar's swath of destruction was averted by the Centurion and Daedalus on previous occasions.

**Solarflare** (Dav Kryton): Antarian mutant with flame-projection powers. Member of the Freedom Legion in the 26th century.

**Soldiers of Fortune, the:** Band of mercenaries who operated in areas around the world. Jack Wolf was a member of the Soldiers of Fortune from 1985 until 1990 or so.

**Sonic** (Lemar Phillips): Sonic-controlling black kid from Lincoln, student of Wilson Jeffers and the Claremont Academy.

**Space Ranger** (Chuck Shepard): American astronaut who passed through a "black hole" (actually an unstable wormhole) in the 1960s and became champion of an alien world – where he remains thanks to their life-extension technology.

**Spitfire Jones** (Horatio "David" Jones): Member of the Allies of Freedom. British RAF pilot able to fly and exert considerable strength while doing so.

**Star Knight I** (A'Jan Koor): Lor Star Knight assigned to Earth to capture the renegade Blackstar. Joined the Freedom League and was a hero on Earth for many years before returning to space.

**Star Knight II** (Maria Montoya): First Terran to join the Star Knights, assigned as the Star Knight of Earth's sector of space.

**Star Knight III** (Patrick O'Duffy): Australian Star Knight assigned to Earth in the 26th century, a member of the Freedom Legion.

**Star Knights:** An interstellar order of protectors organized by the super-intelligence Mentor. Star Knights wear suits of advanced armor, allowing them to fly through space and project powerful energy fields for offense and defense.

**Star Marshall:** Name adopted by a Star Knight who operated undercover briefly on Earth in the Wild West in the late 1800s.

**Star-Khan** (Kinan Khan): Warlord of Zultas and conqueror of worlds on the fringes of the Lor Republic. Created a Stellar Khanate and led an invasion of the Republic barely repelled by the Star Knights and Daedalus. A brilliant warrior who lives for conquest.

**Starstone, the:** Alien crystal and extradimensional energy source for the Star Knights, found in the Star Citadel, their galactic headquarters.

**Student Body** (Daisy Gibbons): Student at the Claremont Academy with powers of super-charisma and emotion control.

**Subject Nine:** Charles Parker worked for the Ministry of Powers and Brigade Six as Agent White, where he became romantically involved with Agent Black (Betty Munroe). Captured and subjected to the DNAscent Process, he gained telepathic and telekinetic powers but also went mad. Subject Nine referred to himself in the third-person and was a regular member of the Fearsome.

**Sub-Terrans:** A race of genetically engineered humanoids created by the Serpent People as slaves, later abandoned by their masters and found by Jerris Trent, the Terra-King.

**Summers, Jasime:** Daughter of Dr. Sin and wife of Duncan Summers (Raven I), mother of Callie Summers (Raven II). Killed saving her husband from her own father.

**Superior** (Kal-Zed): A rogue Ultiman, intrigued by the doctrines of the Nazis, who became the example of Hitler's "Ubermensch." He planned to aid Germany in winning the war, then overthrow Hitler and take control. He was a devoted foe of the Centurion. Exiled from Ultima Thule, he was imprisoned in the Zero Zone indefinitely.



**Swarm, the:** Alien nanotech cloud, originally developed as a mining tool by some unknown race. It turned on its creators and consumed them, and their entire solar system. It now wanders the galaxy, doing the same to other star systems it encounters.

**Sylph** (Sylvia McAllister): Paramour of Professor Fathom, transformed into a being of elemental air by the Prime Elements, member of the Factor Four.

**Taarvon the Undying:** Immortal scion of an earthly wizard from the 17th century and a race within the Terminus, Taarvon wields immense magic but seeks more in hopes of defeating Omega to become the new Lord of the Terminus.

**Talona:** Fierce champion of the Aerie with avian characteristics and the power to communicate with and command birds.

**Talos:** Magical man of bronze created by Hephaestus, later repaired by Daedalus after his defeat by Jason and Medea. Obsessed with the superiority of "created" life and intent on replacing organic life with machines. Creator of the Foundry and Argo, along with various other androids, robots, and machines.

**Tamper** (Charles O'Neil): Former IRA bomb-maker with the "God-given" power to turn targets' super-powers against them.

**Tan-Aktor:** Ancient Egyptian sorcerer-priest who murdered Prince Heru-Ra, later reincarnated as Wilhelm Kantor (see *Overshadow*).

**Tapestry of Fate, the:** An artifact giving its possessor almost unlimited control over reality. Last used by Overshadow against the Patriot and AEGIS before it was destroyed.

**Targette** (Isabela Varianza): Ex-street kid with the power to absorb attacks and transfer the pain back to her attackers.

**Taurus:** The mythic Minotaur, restored to life by Hades, and head of the mysterious criminal organization, the Labyrinth.

**Taxes** (Dana Cortez): Partner of Death. Has the ability to drain or "tax" a subject's physical abilities and powers.

**Team Alphabet:** UN special operations team of 26 super-spies, each with a different letter-base code-name. Agent E (Anthony Ellis) is the father of UNISON Director Colonel Jennifer Ellis. Jack Wolf also spent a year serving with Team Alphabet as "Agent W."

**Team Crusher:** STAR Squad "C-Team" formerly led by Capt. Britt Daniel (killed in line of duty).

**Team Mad Dog:** STAR Squad "B-Team" led by Capt. Hector Molina.

**Team Ripper:** STAR Squad "A-Team" led by Capt. Hank Warren.

**Tectonic** (Ramon Diego): A mutant able to generate and control vibrations. A member of the Freedom League who died fighting the Katanarchists.

**Temple of Sirrion, the:** Hidden Atlantean ruin in Northern Africa where Malador the Mystic was imprisoned for millennia.

**Terra King** (Jerris Trent): Ruler of the underground kingdom of Sub-Terra and the mutant Sub-Terrans (genetic creations of the Serpent People). Has attempted on occasion to conquer the surface world with Sub-Terran soldiers and mutant monsters.

**Thallor, Prince:** Crown Prince (later King) of Atlantis. Exiled during a coup in the late 1930s, Thallor rescued and aided Lynn Sidon, later the first Siren. After the Second World War Thallor reclaimed his throne and married Siren. Their son Theseus became the Sea-King and their granddaughter Thetis is Nereid.

**Thieves Guild, the:** A loose alliance of costumed criminals interested primarily in profit through theft. They sometimes work together to pull off major heists.

**Thule Society, the:** Nazi mystic order devoted to discovering the ancient "Aryan" homeland. Made contact with the Ultima in the 1930s, leading to Kal-Zed's involvement with the Nazis. Wilhelm Kantor (*Overshadow*) was an initiate of the society. He eventually rose to control it, and remnants of it were later incorporated into SHADOW. The current head of the Society is the Crimson Mask.

**Tick-Tock Doc:** The universe's hippest time-traveler, who wanders the time-lines in the "the grooviest time machine in the universe" with his friends, the Counter-Clock Culture.



**Time Keepers, the:** Mysterious entities from "the end of time" devoted to maintaining order and balance within the Time Stream. They periodically appoint "Guardians of Time" (like Dr. Tomorrow) as their agents.

**Toon Gang, the:** A group of cartoon gangsters brought to life by Toy Boy (using a device provided by Quirk). The Toon Gang consider themselves part of the Freedom City underworld, even if the rest of the city's criminal element doesn't agree.

**Totenkopf** (Death's Head, Johann Marz): WWII Nazi soldier with invisible flesh and a poison "death touch."

**Toy Boy** (Desmond Lettam): Victim of a genetic disorder keeping him perpetually a child, the brilliant Desmond Lettam amuses himself with the creation of deadly toys and games for him to "play."

**Trap Door** (James Shore): DNAscendant with teleportation powers, acrobatic skills, and a kinetic shock staff. Leader of Larceny, Inc.

**Trawler:** Undersea scavenger and foe of Sea-King who wore a high-tech diving suit.

**Tyranny Legion, the:** Loose organization of interstellar criminals and would-be conquerors in the 26th century, members include Blackstar, Buccaneer, Cerebron, Deus ex Machina, Gauntlet, Kalamus, Queen Wasp, and Vorgol the Conqueror. Regular foes of the Freedom Legion.

**Tyranny Syndicate, the:** Evil duplicates of the Freedom League from Anti-Earth, which they have largely conquered.

**Übermensch:** Name used by Superior (the Ultiman Kal-Zed) during World War Two when he was a Nazi agent.

**Übersoldaten, die:** German super-soldiers during World War Two, many of them enhanced by Nazi science or the magic of the Thule Society.

**Ultima Prime:** The appointed leader of the Ultima.

**Ultima Thule:** A hidden city in the Arctic Circle, home to the Ultima.

**Ultima, the:** *singular:* Ultiman. Also known as the Hyperboreans, an advanced offshoot of humanity with cosmic powers. (cf. "City of the Supermen!" in *Centurion*).

**Una:** Queen of the Netherworld, known by many titles, including the Ultimate, the Uncaring, the Unforgiving, the Unknown, and the Inevitable. She wears the Crown of Fire and rules over her dark netherworld as Master Mage, having conquered many other such worlds. Adrian Eldrich has been her foe for decades, thwarting her efforts to conquer Earth.

**UNCOT** (United Nations Command on Terrorism): A branch of UNISON specializing in fighting terrorist agencies like Overthrow.

**UNICORN** (United Nations International Coalition Ordering the Reality Nexus): A little-known UN agency dedicated to fighting threats from beyond Earth's dimension or present time-period.

**Uniforce:** UN peacekeeping task-force created in 1962 to deal with superhuman threats to international stability.

**UNIQUE** (United Nations International Quorum of Unaligned Exceptionals): UNISON's superhuman branch, special super-agents at UNISON's disposal.

**UNISON** (United Nations International Superhuman Oversight Network): International intelligence-gathering and crisis management organization.

**Uni-Storm:** A UNISON fleet of ten space-capable fighters used to help fight off the Grue Invasion in 2003.

**UNPEC** (United Nations Paranormal Enclave Committee): UN agency responsible for advising on dealing with places like Atlantis, folded into UNISON.

**UNSAC** (United Nations Science Advisory Council): UN agency that analyzed alien technology, folded into UNISON.

**Unspeakable One, the:** Cosmic entity of madness and chaos worshipped by the Brotherhood of the Yellow Sign.

**Urallos, Constantine:** Greek businessman and agent of the Labyrinth, indebted to Hades.

**Usher, Alister:** Wealthy sufferer of Porphyria's (allergy to sunlight) who built a criminal empire later brought down by the Raven I.

**Utopians:** Genetic offshoot of humanity descended from survivors of ancient Atlantis. The Utopians settled on Utopia Isle, an island hidden by a dimensional variance, and created a peaceful society based on philosophy, science, and self-improvement.

**Venus Man-Trap:** One of the Brides of the Green, Venus has the ability to control and animate plant life.

**Verman:** A failed test subject of the early DNAscent Process, Herman Willard was a street person who became half-man, half-rat with speed, strength, agility, and a tenacity for survival.

**Vervain, Lillian:** Grandmother of Serena Vervain (Seven) and a practicing witch.

**Volk, Dr. Doris:** Head of AEGIS' Technologies Section and a former protégé of Daedalus.

**Volt:** Eletrical creature created by Dr. Stratos, capable of feeding on electricity, to unleash on Captain Thunder.

**Voodoo Dahlia** (Dahlia Dupree): Voodoo sorceress and temptress, member of the Mayombe. Daughter of Lady Mamba.

**Vorgol, the Conqueror:** Two-headed military and criminal mastermind, conqueror of Arous, and head(s) of the Tyranny Legion.

**Voyeur** (Richard Royer): A low-powered mutant with the ability to project what he sees and hears to radio and television receivers. The star of the reality television show *Point of View (POV)*.

**Voyeur** (Richard Royer): Mutant able to broadcasting anything he sees and hears to nearby television receivers. Star of the reality show P.O.V. (Point of View) and award-winning documentary filmmaker.

**vril:** Ultiman term for cosmic energy. A *vril-ya* is a master of such energy, and related Ultiman disciplines for wielding it.

**Walküre, die** (The Valkyrie, Ingrid Hildebrandt): Nazi "super-woman" invested with super-human strength and fighting prowess by a mystic rite of the Thule Society.

**Wallace, Dr. Abigail:** Chief designer of the current systems for Blackstone Prison and current Chief of Security.

**Warden** (John Warden): Prison technician and designer black-listed for his methods, who became a criminal master of traps, restraints, and imprisoning devices, obsessed with imprisoning those who violate his warped sense of "law and order."

**Weather Mistress** (Courtney Cline): Meteorologist who developed a "weather vane" able to control the weather, using it to commit crimes.

**Weird Maggie:** Strange homeless woman in Freedom City's Southside, seems to have unusual knowledge of both the past and the future, as well as a level of mystical awareness. May be immortal or unusually long-lived.

**White Knight** (Daniel Foreman): White supremacist and hate-monger granted fire-generating powers by a mysterious stranger (Mr. Infamy).

**White Lion** (M'Balla): King of the African nation of Dakana, gifted with peak human strength, speed, and agility as well as a brilliant technical mind.

**White Rose & White Thorn** (Sophie & Wolfgang Shaal): Members of the Allies of Freedom. German wielders of the mystic "White Light" energy hunted by SS officer Wilhelm Kantor and Nacht-Krieger. Sacrificed themselves to imprison Nacht-Krieger in the sea near Freedom City.

**Whoop-Ant** (Anthony Andrews): Mutant with the ability to shrink, gaining in strength as he does. Member of the AlterniTeens.

**Widow, the:** Mysterious and deadly Axis spy and later free agent. The Widow was a longtime foe of Kilroy, then later Patriot and AEGIS.

**Wildcard** (Jake Walker): Gambler and thief with probability-influencing powers, member of the Crime League and foe of Raven II.

**Witness** (Claire Corinn): Super-charismatic leader of the Meek vigilante movement.

**Wolf, Jack:** Ward of Dr. Alexander Atom and member of the Atom Family. Adventurer and explorer in the 1960s and '70s, soldier of fortune in the 1980s. Became the lycanthrope Wolfjack under the influence of the Moonstone.

**Wolfjack:** Werewolf form of Jack Wolf created by Lady Lunar's use of the Moonstone.

**Wraith, the:** Super-criminal killed in the Blackstone Prison riot of 1983.

**X-Isle, the Living City:** A massive living being outwardly resembling Freedom City, with a desire for inhabitants, which it ensnares. X-Isle floats in the Terminus, occasionally kidnapping new "citizens" from Earth.

**Y2K Drones:** Drone robots used by the Millennium Bug.

**Zandar, the Jungle Lord** (Alexander Challenger): Descendent of an explorer of the Lost World, currently its renowned champion.

**Zeitgeist** (Oberst Geistmann): Time-traveling Nazi wraith able to possess people, archenemy of Dr. Tomorrow.

**Zero Room:** The chamber in Centurion's Sanctum he used to access the Zero Zone.

**Zero Zone, the:** A realm of white nothingness "between" dimensions or layers of reality. The Centurion exiled some particularly dangerous foes to the Zero Zone through the Zero Room in his Sanctum, including the rogue Ultiman Superior.