



STRENGTH	AGILITY	FIGHTING	<b>AWARENESS</b>
5	4	5	2
STAMINA	DEXTERITY	INTELLECT	PRESENCE
0	4	-3	-5

#### **POWERS**

Engulf: Array (39 points)

- **Drain:** Weaken Stamina 13, Contagious, Grab-based; Healing 13, Move Action, Limited to ranks of Stamina lost, Personal *39 points*
- **Suffocate:** Progressive Affliction 13 (Resisted by Fortitude; Dazed, Stunned, Incapacitated) *1 point*

**Expansion:** Growth 15, Continuous, Dynamic • 45 points

 Separation: Summon Body Parts 4, Continuous, General Type (various combinations of its victims), Horde, Multiple Minions 3 (8 parts), Dynamic • 1 point

**Liquid Form:** Elongation 2 (30 ft.); Immunity 32 (Fortitude effects, suffocation); Insubstantial 1, Permanent; Senses 1 (Radius Sight) • 40 points

#### ADVANTAGES

Close Attack 2, Diehard, Improved Grab

### SKILLS

Athletics 4 (+9), Close Combat: Engulf 8 (+15), Intimidation 8 (+6/13)\*, Perception 4 (+6), Stealth 4 (+8) \*Includes Growth

## **OFFENSE**

INITIATIVE +4		
Drain +15	Close, Weaken 13	
Suffocate +15	Close, Affliction 13	
Unarmed +7	Close, Damage 5/20*	

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DODGE	12/5**	FORTITUDE	Immune
PARRY	12/5**	TOUGHNESS	0/15**
WILL	12	**At 15 ranks of Growth.	

# ABILITIES 30 SKILLS 14 POWERS 128 DEFENSES 25

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## POSSIBLE COMPLICATIONS

**ADVANTAGES** 

**Power Loss:** WTF! must consume people and incorporate them into its body in order to use Expansion or Separation.

**TOTAL** 

