ROCKY

REAL NAME: Rocky Jones **OCCUPATION:** Former entertainer

BASE: Emerald City

Rocky was born with his powers and quickly given up for adoption. He spent his childhood as a ward of the state and spent a lot of his time in government labs where he was poked and prodded so scientists could learn more about mutations—he was even featured on the cover of TIME Magazine because of his role in helping science (and the world) understand more about mutants.

Shortly after all this publicity he was approached by a television producer who wanted him to star in a new show. It was supposed to be about a mutant orphan who came to live with a wealthy industrialist and his family. Rocky was told it would open doors for him and show everyone what it was like for people like him to live in the world. Rocky was young, but he liked that idea.

Freakin' Out! was an absolute hit! Rocky played the precocious mutant perfectly and it didn't hurt that he was actually a pretty cute kid, even if he was made of stone. His catchphrase, "I'm gonna knock your block off!" (with lower lip extended comically) is still quoted by people, even those with only a passing familiarity with the show. From the time he was eight until he was almost 15 he played the eponymous Rocky Jones. Until the accident.

When he hit his teens, his strength grew exponentially, seemingly overnight. He broke things constantly and one day he accidently turned to point at something and knocked his female co-star, Diana Williams, across the stage and broke her jaw, neck, arm, and a few ribs. The media sharks when into a feeding frenzy and Rocky was quickly labeled dangerous, out of control, and even accused of punching Diana in a fit of rage. Rumors flew about an illicit affair, about drugs and involvement in mutant supremacist causes. The show was quickly shut down and Rocky was on his own.

He tried for years to get back into the business and spent a fair amount of time in his 20s in Japan, guest-starring on talk shows and participating in crazy game-show stunts that not only paid him a living wage, but also taught him the extent of his full strength. He is still quite popular in Japan.

For most of the last few years, Rocky's spent most his time alone in his basement apartment (built to withstand his strength and weight), sometimes venturing out for a coffee or burger at nearby eateries. He is known and well-liked by the locals, but whenever he goes out, some non-local always cracks a joke, so he doesn't go out much.

Recently, while fighting off another bout of the blues, Rocky decided he was done with his past. He called his agent, fired him, got up, and started taking nightly walks around the city. He ignored the honking cars and the people



ROCKY STR STA AGL DEX FGT INT AWE PRE 12 14 2 -2 6 2 0 4

POWERS

Powerful Legs: Leaping 4 (120 feet); Speed 3 (16 MPH) • 7 points

Stone Man: Density 3 (Feature 3; Weight 1,600 lbs.); Immunity 11 (Aging, Cold, Critical Hits, Disease, Heat, Poison, Pressure, Radiation, Suffocation (30 minutes, must hold breath), Vacuum); Impervious Toughness 10 • 24 points

Strongman Tricks: Array (10 points), All effects are AEs of Strength Damage

- **Groundstrike:** Burst Area Damage 10, Limited—Rocky and targets must be in contact with ground 1 point
- Thunderstomp: Burst Area Affliction 10 (Resisted by Fortitude; Vulnerable, Prone), Instant Recovery, Limited Degree, Limited—Rocky and targets must be in contact with ground • 1 point

SKILLS

Athletics 2 (+14), Expertise: Perform 4 (+8), Intimidation 4 (+8), Perception 6 (+6), Persuasion 2 (+6), Ranged Combat: Throwing 8 (+6), Stealth 2 (+4)

ADVANTAGES

All-out Attack, Benefit 3 (Status: Big in Japan, Status: Former celebrity, Wealth: Well-off), Close Attack 2, Connected, Diehard, Great Endurance, Improved Grab, Improved Smash, Interpose, Languages 1 (Japanese), Power Attack, Takedown, Ultimate Effort 2 (Toughness checks, Fortitude checks)

yelling, "I'm gonna knock your block off!" and looked for ways to help. Since he's started going out he's helped the fire department with some fires, stopped an out-of-control car, and broken up a number of drunken, late-night fights. Some people have started to take note, but many believe he's trying to jumpstart his dead career. Rocky doesn't care what they say. He'll be out there every night.

PERSONALITY

Rocky has many reasons to be bitter: he's a has-been and he knows it, he's never had a real girlfriend, he looks like a freak, he can't have a regular job, and his mere presence is a danger to everyone around him due to his sheer physical power. And for years he was bitter. Recently, however, he realized none of that matters. He's decided he's going to make a difference in the world; fame doesn't matter, the fact that he's a joke to so many people doesn't matter, the only thing that matters is helping people and making things better—and he's going to do it, even if everyone makes fun of him the whole time.

POWERS & ABILITIES

Rocky has a genetic "twist" that was obvious when he was born; he looks like he's made of slate-gray stone. His features and contours are angular and over the years he's grown stronger, "rockier," and more impervious to harm.

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INITIATIVE +2								
Unarmed +8	Close, Damage 12							
Throwing +6	Ranged, Damage 12							
DEFENSE								
DEILINGE								
DODGE	6	FORTITUDE	14					
PARRY	6	TOUGHNESS	14					
WILL	6							
DOWED DOWED								

POWER POINTS			
ABILITIES	76	SKILLS	14
POWERS	33	DEFENSES	10
ADVANTAGES	17	TOTAL	150

COMPLICATIONS

Accident: When Rocky cuts loose he tends to tear things up, sometimes damages the ground just by walking, and generally causes a lot of collateral damage.

Fame: Rocky is well-known as a former celebrity and can't go anywhere without being recognized or approached by fans.

Motivation – Responsibility: After years of listening to the people around him, Rocky has decided to take his destiny into his own hands and use the powers he's been given to help people.

Reputation: Rocky is regarded as a has-been. He used to be a famous entertainer, especially when he was a child, but now he's washed up and people never let him forget he used to be somebody.

As a child he could lift hundreds of pounds, then thousands, and now, in his 30s, he's able to lift around 100 tons. He's had some training in how to fight and harness his strength, so he has a few tricks up his sleeve. Rocky doesn't know it, but he's effectively immortal; his body stopped aging a few years ago.

ALLIES

Rocky has an agent, who he recently fired because he's no longer interested in a career as an actor. Due to his past fame he's known to almost everyone, but he doesn't really have any close friends or allies.

USING ROCKY AS A VILLAIN

Rocky is a bitter, angry man. He feels he was made into a sideshow freak and tossed away when he became inconvenient. After living in obscurity for years, he decided to take out his frustrations on the world. He takes whatever he wants and crushes anyone who gets in his way. He enjoys lording his power over everyone and loves to cut loose—for the slightest provocation. People who bring up his role (or tagline) on *Freakin' Out* really make him very, *very* angry.

CREDITS & LICENSE

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