

NAME			
AGE	GENDER	HOUSE	

ABILITIES

RATING	ABILITY	SPECIALTIES	RATING	ABILITY	SPECIALTIES
	AGILITY			KNOWLEDGE	
	ANIMAL HANDLING			MARKS-MANSHIP	
	ATHLETICS			PERSUASION	
	AWARENESS			STATUS	
	CUNNING			STEALTH	
	ENDURANCE			SURVIVAL	
	FIGHTING			THIEVERY	
	HEALING			WARFARE	
	LANGUAGE			WILL	

QUALITIES

INTRIGUE

INTRIGUE DEFENSE

AWARENESS + CUNNING + STATUS

COMPOSURE

WILL RANKS × 3

COMBAT

COMBAT DEFENSE

AGILITY + ATHLETICS + AWARENESS + DEFENSIVE BONUS – ARMOR PENALTY

HEALTH

ENDURANCE RANKS × 3

DESTINY POINTS

WEAPONS

ATTACK	TEST DICE	WEAPON DAMAGE

ARMOR

ARMOR RATING

ARMOR PENALTY

DAMAGE

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INJURIES

WOUNDS

EQUIPMENT

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APPEARANCE

HEIGHT		WEIGHT	
EYE COLOR		HAIR COLOR	

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DISTINGUISHING FEATURES

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RETAINERS

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PERSONAL HISTORY

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ALLIES

--

ENEMIES

--

OATHS

--

HERALDRY

--

PORTRAIT

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MOTTO

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