

ENGINE



#4 THE AGE ROLEPLAYING GAME MAGAZINE

IN THIS ISSUE:

Threefold Fiction - The Temps
Rezean Ways for Blue Rose
More Cults of the Mythos
Through Earth & Mist for Fantasy AGE
And More!

THE ENGINE OF WORLDS

ENGINE is the magazine for AGE System roleplaying enthusiasts, covering *Blue Rose*, *Fantasy AGE*, *Modern AGE*, *Cthulhu Awakens*, and other games using the Adventure Game Engine rules. This issue takes you on a tour of the AGE System's worlds, to adopt, adapt, or otherwise make your own.

- **THE TEMPS:** Part 1 of a novella set in the *Threefold* Metacosm, the lead setting for *Modern AGE*.
- **REZEAN WAYS:** New rules and background for Rezeans, swift-footed witches and their rhy-horse allies, for *Blue Rose*.
- **MORE CULTS OF THE MYTHOS:** New secret societies to threaten or aid the protagonists of *Cthulhu Awakens* games.
- **ENEMIES & ALLIES—GNOLES OF THE STRANGER SHORES:** Meet the pirate-fanatics of the Gnoles, who've come from distant Yuzabay to raid the *Stranger Shores*.
- **THROUGH EARTH & MIST:** Travel between planes using the paths of the Earth-Deep or the Mists that seep between the worlds of the *Stranger Shores*.
- **FIRE & BLACK SAND:** Return to the flame-touched deserts of Zarat, the setting originally presented in ENGINE #3, now adapted for *Fantasy AGE*.

All these worlds are yours to do with as you please. Read, enjoy, and start your ENGINE!

GREEN RONIN PUBLISHING LLC
3815 S. Othello St.,
Suite 100 #311
Seattle, WA 98118

Email: custserv@greenronin.com
Web Site: <https://greenronin.com>



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CREDITS

CONTRIBUTORS: Chris Jones-Hansen, Danielle Harper, Steve Kenson, Colm Lundberg,
Chris Pramas, Malcolm Sheppard

EDITOR: Malcolm Sheppard **PROOFREADING:** Evan Sass

GRAPHIC DESIGN & ART DIRECTION: Hal Mangold

COVER ART: Grandfailure **INTERIOR ART:** Grandfailure, Camille Kuo, Oksana Krynychn, Levente Rückert

PUBLISHER: Chris Pramas

TEAM RONIN: Kara Hamilton, Troy Hewitt, Steven Jones, Steve Kenson, Ian Lemke, Nicole Lindroos,
Hal Mangold, Chris Pramas, Evan Sass, Malcolm Sheppard, Dylan Templar, and Alexander Thomas

AGE SYSTEM CREATED BY CHRIS PRAMAS

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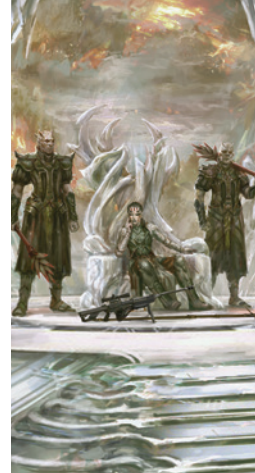
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TABLE OF CONTENTS

WORLDS OF AGE.....	2	GNOLES OF THE	
MALCOLM SHEPPARD		STRANGER SHORES	28
		CHRIS PRAMAS	
THE TEMPS.....	3	THROUGH EARTH & MIST.....	30
CHRIS JONES-HANSEN AND MALCOLM SHEPPARD		MALCOLM SHEPPARD AND STEVE KENSON	
REZEAN WAYS.....	11	FIRE & BLACK SAND	36
STEVE KENSON		COLM LUNDBERG AND MALCOLM SHEPPARD	
MORE CULTS OF THE MYTHOS....	21		
DANIELLE HARPER			



WORLDS OF AGE

The Adventure Game Engine is a great system for tinkerers, for folks who want to take the elements we present, recombine them, and add their own distinctiveness to the rules. That's the advantage of a game system that's easy to learn and fairly intuitive to modify.

However, there's more to AGE System games than just rules. AGE was created as a system to develop worlds within, starting with the original *Dragon Age* box sets. And as time has passed, we've created more worlds, and at times taken other settings and brought them into AGE. That's how *Blue Rose* joined the AGE family, and it's why licenses like *The Expanse* and *The Fifth Season* followed.

So, this issue, I've decided to do something a bit different and emphasize the various settings that are part of AGE games. In fact, we're starting with fiction: a *Threefold* novella written for that *Modern AGE* setting ages ago. I've decided to release it as a multi-part story across multiple issues of *ENGINE* to provide a fiction-first window into one of our settings we haven't done that with before. Of course, *Blue Rose* and *Freeport* have offerings in that arena in the Nisaba fiction line, at <https://greenroninstore.com/collections/nisaba-press-fiction/>. And if fiction isn't your thing? Well, we've made this issue a bit bigger than usual so that there's as much traditional game facing content as usual.

And yet, this content has a setting focus first. That's how we explore Rezeans in *Blue Rose* for this issue, and new plane travel methods for the Stranger Shores of *Fantasy AGE*. You can certainly adapt everything from the new cults of the Mythos from *Cthulhu Awakens* to the Gnoles of Yuzabay to your own settings, and more power to you, but I think this time around getting the vibe of things matters as much as new ways and reasons to roll dice.

SUBMISSIONS, FEEDBACK, AND YOUR STREAMS

If you're a strong writer and have work in the 1500-to-2500-word range about an AGE roleplaying game to offer, email submissions@greenronin.com with your pitch. Put "Engine Magazine Submission Query" in the title and describe your writing experience and your proposed article. Sadly, and for a variety of reasons, unsolicited full articles will be deleted unread.

If you have any questions about *ENGINE*, opinions, or a letter you'd like us to publish, contact engine@greenronin.com. We reserve the right to reply (or not) or publish correspondence (or not). Don't use this feedback channel to submit an article. For more casual conversation about *ENGINE* and AGE games, check out the Atomic Think Tank at <https://atomicthinktank.com/>.

Finally, we're always happy to consider spreading the word about your streaming AGE System games. Contact letsplay@greenronin.com to see how we might be able to help.